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Ada COMPILER  
VALIDATION SUMMARY REPORT:  
Certificate Number: 900213W1.10250  
TLD Systems, Ltd.  
TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3  
Data General MV/32 20000-2 Host  
and TLDsim MIL-STD-1750A Instruction Set Simulator Target

Completion of On-Site Testing:  
13 February 1990

Prepared By:  
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Wright-Patterson AFB OH 45433-6503

Prepared For:  
Ada Joint Program Office  
United States Department of Defense  
Washington DC 20301-3081



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Ada Compiler Validation Summary Report:

Compiler Name: TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3

Certificate Number: 900213WT.10256


Host: Data General MV/32 20000-2 under  
AOS/VS, Version 7.65

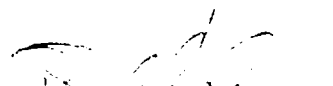
Target: TLDsim MIL-STD-1750A Instruction Set Simulator under  
TLDspk Single Program Kernel, Version 2.1.3

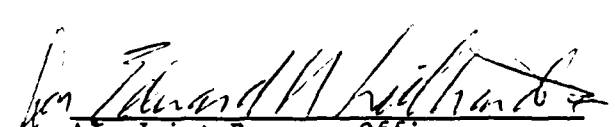
Testing Completed 13 February 1990 Using ACVC 1.10

Customer Agreement Number: 89-09-21-TLD

This report has been reviewed and is approved.

  
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## CHAPTER 1

### INTRODUCTION

This Validation Summary Report (VSR) describes the extent to which a specific Ada compiler conforms to the Ada Standard, ANSI/MIL-STD-1815A. This report explains all technical terms used within it and thoroughly reports the results of testing this compiler using the Ada Compiler Validation Capability (ACVC). An Ada compiler must be implemented according to the Ada Standard, and any implementation-dependent features must conform to the requirements of the Ada Standard. The Ada Standard must be implemented in its entirety, and nothing can be implemented that is not in the Standard.

Even though all validated Ada compilers conform to the Ada Standard, it must be understood that some differences do exist between implementations. The Ada Standard permits some implementation dependencies--for example, the maximum length of identifiers or the maximum values of integer types. Other differences between compilers result from the characteristics of particular operating systems, hardware, or implementation strategies. All the dependencies observed during the process of testing this compiler are given in this report.

The information in this report is derived from the test results produced during validation testing. The validation process includes submitting a suite of standardized tests, the ACVC, as inputs to an Ada compiler and evaluating the results. The purpose of validating is to ensure conformity of the compiler to the Ada Standard by testing that the compiler properly implements legal language constructs and that it identifies and rejects illegal language constructs. The testing also identifies behavior that is implementation-dependent but is permitted by the Ada Standard. Six classes of tests are used. These tests are designed to perform checks at compile time, at link time, and during execution.

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## INTRODUCTION

### 1.1 PURPOSE OF THIS VALIDATION SUMMARY REPORT

This VSR documents the results of the validation testing performed on an Ada compiler. Testing was carried out for the following purposes:

- . To attempt to identify any language constructs supported by the compiler that do not conform to the Ada Standard
- . To attempt to identify any language constructs not supported by the compiler but required by the Ada Standard
- . To determine that the implementation-dependent behavior is allowed by the Ada Standard

Testing of this compiler was conducted by SofTech, Inc. under the direction of the AVF according to procedures established by the Ada Joint Program Office and administered by the Ada Validation Organization (AVO). On-site testing was completed 13 February 1990 at Torrance CA.

### 1.2 USE OF THIS VALIDATION SUMMARY REPORT

Consistent with the national laws of the originating country, the AVO may make full and free public disclosure of this report. In the United States, this is provided in accordance with the "Freedom of Information Act" (5 U.S.C.#552). The results of this validation apply only to the computers, operating systems, and compiler versions identified in this report.

The organizations represented on the signature page of this report do not represent or warrant that all statements set forth in this report are accurate and complete, or that the subject compiler has no nonconformities to the Ada Standard other than those presented. Copies of this report are available to the public from:

Ada Information Clearinghouse  
Ada Joint Program Office  
OUSDRE  
The Pentagon, Rm 3D-139 (Fern Street)  
Washington DC 20301-3081

or from:

Ada Validation Facility  
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Questions regarding this report or the validation test results should be directed to the AVF listed above or to:

Ada Validation Organization  
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1801 North Beauregard Street  
Alexandria VA 22311

### 1.3 REFERENCES

1. Reference Manual for the Ada Programming Language, ANSI/MIL-STD-1815A, February 1983 and ISO 8652-1987.
2. Ada Compiler Validation Procedures, Version 2.0, Ada Joint Program Office, May 1989.
3. Ada Compiler Validation Capability Implementers' Guide, SofTech, Inc., December 1986.
4. Ada Compiler Validation Capability User's Guide, December 1986.

### 1.4 DEFINITION OF TERMS

ACVC	The Ada Compiler Validation Capability. The set of Ada programs that tests the conformity of an Ada compiler to the Ada programming language.
Ada Commentary	An Ada Commentary contains all information relevant to the point addressed by a comment on the Ada Standard. These comments are given a unique identification number having the form AI-ddddd.
Ada Standard	ANSI/MIL-STD-1815A, February 1983 and ISO 8652-1987.
Applicant	The agency requesting validation.
AVF	The Ada Validation Facility. The AVF is responsible for conducting compiler validations according to procedures contained in the <u>Ada Compiler Validation Procedures</u> .
AVO	The Ada Validation Organization. The AVO has oversight authority over all AVF practices for the purpose of maintaining a uniform process for validation of Ada compilers. The AVO provides administrative and technical support for Ada validations to ensure consistent practices.
Compiler	A processor for the Ada language. In the context of this report, a compiler is any language processor, including cross-compilers, translators, and interpreters.

## INTRODUCTION

Failed test	An ACVC test for which the compiler generates a result that demonstrates nonconformity to the Ada Standard.
Host	The computer on which the compiler resides.
Inapplicable test	An ACVC test that uses features of the language that a compiler is not required to support or may legitimately support in a way other than the one expected by the test.
Passed test	An ACVC test for which a compiler generates the expected result.
Target	The computer for which a compiler generates code.
Test	A program that checks a compiler's conformity regarding a particular feature or a combination of features to the Ada Standard. In the context of this report, the term is used to designate a single test, which may comprise one or more files.
Withdrawn test	An ACVC test found to be incorrect and not used to check conformity to the Ada Standard. A test may be incorrect because it has an invalid test objective, fails to meet its test objective, or contains illegal or erroneous use of the language.

### 1.5 ACVC TEST CLASSES

Conformity to the Ada Standard is measured using the ACVC. The ACVC contains both legal and illegal Ada programs structured into six test classes: A, B, C, D, E, and L. The first letter of a test name identifies the class to which it belongs. Class A, C, D, and E tests are executable, and special program units are used to report their results during execution. Class B tests are expected to produce compilation errors. Class L tests are expected to produce compilation or link errors because of the way in which a program library is used at link time.

Class A tests ensure the successful compilation of legal Ada programs with certain language constructs which cannot be verified at compile time. There are no explicit program components in a Class A test to check semantics. For example, a Class A test checks that reserved words of another language (other than those already reserved in the Ada language) are not treated as reserved words by an Ada compiler. A Class A test is passed if no errors are detected at compile time and the program executes to produce a PASSED message.

Class B tests check that a compiler detects illegal language usage. Class B tests are not executable. Each test in this class is compiled and the resulting compilation listing is examined to verify that every syntax or semantic error in the test is detected. A Class B test is passed if every illegal construct that it contains is detected by the compiler.



## INTRODUCTION

Class C tests check the run time system to ensure that legal Ada programs can be correctly compiled and executed. Each Class C test is self-checking and produces a PASSED, FAILED, or NOT APPLICABLE message indicating the result when it is executed.

Class D tests check the compilation and execution capacities of a compiler. Since there are no capacity requirements placed on a compiler by the Ada Standard for some parameters--for example, the number of identifiers permitted in a compilation or the number of units in a library--a compiler may refuse to compile a Class D test and still be a conforming compiler. Therefore, if a Class D test fails to compile because the capacity of the compiler is exceeded, the test is classified as inapplicable. If a Class D test compiles successfully, it is self-checking and produces a PASSED or FAILED message during execution.

Class E tests are expected to execute successfully and check implementation-dependent options and resolutions of ambiguities in the Ada Standard. Each Class E test is self-checking and produces a NOT APPLICABLE, PASSED, or FAILED message when it is compiled and executed. However, the Ada Standard permits an implementation to reject programs containing some features addressed by Class E tests during compilation. Therefore, a Class E test is passed by a compiler if it is compiled successfully and executes to produce a PASSED message, or if it is rejected by the compiler for an allowable reason.

Class L tests check that incomplete or illegal Ada programs involving multiple, separately compiled units are detected and not allowed to execute. Class L tests are compiled separately and execution is attempted. A Class L test passes if it is rejected at link time--that is, an attempt to execute the main program must generate an error message before any declarations in the main program or any units referenced by the main program are elaborated. In some cases, an implementation may legitimately detect errors during compilation of the test.

Two library units, the package REPORT and the procedure CHECK\_FILE, support the self-checking features of the executable tests. The package REPORT provides the mechanism by which executable tests report PASSED, FAILED, or NOT APPLICABLE results. It also provides a set of identity functions used to defeat some compiler optimizations allowed by the Ada Standard that would circumvent a test objective. The procedure CHECK\_FILE is used to check the contents of text files written by some of the Class C tests for chapter 14 of the Ada Standard. The operation of REPORT and CHECK\_FILE is checked by a set of executable tests. These tests produce messages that are examined to verify that the units are operating correctly. If these units are not operating correctly, then the validation is not attempted.

The text of each test in the ACVC follows conventions that are intended to ensure that the tests are reasonably portable without modification. For example, the tests make use of only the basic set of 55 characters, contain lines with a maximum length of 72 characters, use small numeric values, and place features that may not be supported by all implementations in separate tests. However, some tests contain values that require the test to be

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customized according to implementation-specific values--for example, an illegal file name. A list of the values used for this validation is provided in Appendix C.

A compiler must correctly process each of the tests in the suite and demonstrate conformity to the Ada Standard by either meeting the pass criteria given for the test or by showing that the test is inapplicable to the implementation. The applicability of a test to an implementation is considered each time the implementation is validated. A test that is inapplicable for one validation is not necessarily inapplicable for a subsequent validation. Any test that was determined to contain an illegal language construct or an erroneous language construct is withdrawn from the ACVC and, therefore, is not used in testing a compiler. The tests withdrawn at the time of this validation are given in Appendix D.

CHAPTER 2  
CONFIGURATION INFORMATION

2.1 CONFIGURATION TESTED

The candidate compilation system for this validation was tested under the following configuration:

Compiler: TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3

ACVC Version: 1.10

Certificate Number: 900213W1.10250

Host Computer:

Machine: Data General MV/32 20000-2

Operating System: AOS/VS  
Version 7.65

Memory Size: 48 Megabytes

Target Computer:

Machine: TLDsim MIL-STD-1750A Instruction  
Set Simulator

Operating System: TLDspk Single Program Kernel  
Version 2.1.3

Memory Size: 128 Kilobytes

## CONFIGURATION INFORMATION

### 2.2 IMPLEMENTATION CHARACTERISTICS

One of the purposes of validating compilers is to determine the behavior of a compiler in those areas of the Ada Standard that permit implementations to differ. Class D and E tests specifically check for such implementation differences. However, tests in other classes also characterize an implementation. The tests demonstrate the following characteristics:

#### a. Capacities.

- (1) The compiler correctly processes a compilation containing 723 variables in the same declarative part. (See test D29002K.)
- (2) The compiler correctly processes tests containing loop statements nested to 65 levels. (See tests D55A03A..H (8 tests).)
- (3) The compiler correctly processes tests containing block statements nested to 65 levels. (See test D56001B.)
- (4) The compiler correctly processes tests containing recursive procedures separately compiled as subunits nested to six levels. (See tests D64005E..G (3 tests).)

#### b. Predefined types.

- (1) This implementation supports the additional predefined types LONG\_INTEGER and LONG\_FLOAT in package STANDARD. (See tests B86001T..Z (7 tests).)

#### c. Expression evaluation.

The order in which expressions are evaluated and the time at which constraints are checked are not defined by the language. While the ACVC tests do not specifically attempt to determine the order of evaluation of expressions, test results indicate the following:

- (1) Some of the default initialization expressions for record components are evaluated before any value is checked for membership in a component's subtype. (See test C32117A.)
- (2) Assignments for subtypes are performed with less precision than the base type. (See test C35712B.)
- (3) This implementation uses no extra bits for extra precision and uses all extra bits for extra range. (See test C35903A.)

## CONFIGURATION INFORMATION

- (4) Sometimes `NUMERIC_ERROR` is raised when an integer literal operand in a comparison or membership test is outside the range of the base type. (See test C45232A.)
- (5) No exception is raised when a literal operand in a fixed-point comparison or membership test is outside the range of the base type. (See test C45252A.)
- (6) Underflow is gradual. (See tests C45524A..Z (26 tests).)

### d. Rounding.

The method by which values are rounded in type conversions is not defined by the language. While the ACVC tests do not specifically attempt to determine the method of rounding, the test results indicate the following:

- (1) The method used for rounding to integer is round away from zero. (See tests C46012A..Z (26 tests).)
- (2) The method used for rounding to longest integer is round away from zero. (See tests C46012A..Z (26 tests).)
- (3) The method used for rounding to integer in static universal real expressions is round away from zero. (See test C4A014A.)

### e. Array types.

An implementation is allowed to raise `NUMERIC_ERROR` or `CONSTRAINT_ERROR` for an array having a `'LENGTH` that exceeds `STANDARD.INTEGER'LAST` and/or `SYSTEM.MAX_INT`.

For this implementation:

- (1) Declaration of an array type or subtype declaration with more than `SYSTEM.MAX_INT` components raises `NUMERIC_ERROR` sometimes. (See test C36003A.)
- (2) `CONSTRAINT_ERROR` is raised when `'LENGTH` is applied to an array type with `INTEGER'LAST + 2` components with each component being a null array. (See test C36202A.)
- (3) `CONSTRAINT_ERROR` is raised when `'LENGTH` is applied to an array type with `SYSTEM.MAX_INT + 2` components with each component being a null array. (See test C36202B.)
- (4) A packed `BOOLEAN` array having a `'LENGTH` exceeding `INTEGER'LAST` raises `CONSTRAINT_ERROR` when the array objects are declared. (See test C52103X.)

## CONFIGURATION INFORMATION

- (5) A packed two-dimensional BOOLEAN array with more than INTEGER'LAST components raises CONSTRAINT\_ERROR when the array objects are declared. (See test C52104Y.)
- (6) A null array with one dimension of length greater than INTEGER'LAST may raise NUMERIC\_ERROR or CONSTRAINT\_ERROR either when declared or assigned. Alternatively, an implementation may accept the declaration. However, lengths must match in array slice assignments. This implementation raises no exception. (See test E52103Y.)
- (7) In assigning one-dimensional array types, the expression is evaluated in its entirety before CONSTRAINT\_ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)
- (8) In assigning two-dimensional array types, the expression is evaluated in its entirety before CONSTRAINT\_ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)

### f. Discriminated types.

- (1) In assigning record types with discriminants, the expression is evaluated in its entirety before CONSTRAINT\_ERROR is raised when checking whether the expression's subtype is compatible with the target's subtype. (See test C52013A.)

### g. Aggregates.

- (1) In the evaluation of a multi-dimensional aggregate, index subtype checks are made as choices are evaluated. (See tests C43207A and C43207B.)
- (2) In the evaluation of an aggregate containing subaggregates, not all choices are evaluated before being checked for identical bounds. (See test E43212B.)
- (3) CONSTRAINT\_ERROR is raised before all choices are evaluated when a bound in a non-null range of a non-null aggregate does not belong to an index subtype. (See test E43211B.)

### h. Pragmas.

- (1) The pragma INLINE is not supported for functions or procedures. (See tests LA3004A..B (2 tests), EA3004C..D (2 tests), and CA3004E..F (2 tests).)

## CONFIGURATION INFORMATION

### i. Generics.

- (1) Generic specifications and bodies can be compiled in separate compilations. (See tests CA1012A, CA2009C, CA2009F, BC3204C, and BC3205D.)
- (2) Generic unit bodies and their subunits can be compiled in separate compilations. (See test CA3011A.)

### j. Input and output.

- (1) The package `SEQUENTIAL_IO` can be instantiated with unconstrained array types and record types with discriminants without defaults. (See tests AE2101C, EE2201D, and EE2201E.)
- (2) The package `DIRECT_IO` can be instantiated with unconstrained array types and record types with discriminants without defaults. (See tests AE2101H, EE2401D, and EE2401G.)
- (3) The Director, AJPO, has determined (AI-00332) that every call to `OPEN` and `CREATE` must raise `USE_ERROR` or `NAME_ERROR` if file input/output is not supported. This implementation exhibits this behavior for `SEQUENTIAL_IO`, `DIRECT_IO`, and `TEXT_IO`.

CHAPTER 3  
TEST INFORMATION

3.1 TEST RESULTS

Version 1.10 of the ACVC comprises 3717 tests. When this compiler was tested, 44 tests had been withdrawn because of test errors. The AVF determined that 786 tests were inapplicable to this implementation. All inapplicable tests were processed during validation testing except for 285 executable tests that use floating-point precision exceeding that supported by the implementation and 242 executable tests that use file operations not supported by the implementation. Modifications to the code, processing, or grading for 8 tests were required to successfully demonstrate the test objective.

The AVF concludes that the testing results demonstrate acceptable conformity to the Ada Standard.

3.2 SUMMARY OF TEST RESULTS BY CLASS

RESULT	TEST CLASS						TOTAL
	A	B	C	D	E	L	
Passed	127	1131	1560	15	10	44	2887
Inapplicable	2	7	755	2	18	2	786
Withdrawn	1	2	35	0	6	0	44
TOTAL	130	1140	2350	17	34	46	3717



## TEST INFORMATION

### 3.3 SUMMARY OF TEST RESULTS BY CHAPTER

RESULT	CHAPTER													TOTAL
	2	3	4	5	6	7	8	9	10	11	12	13	14	
Passed	192	545	496	245	170	99	158	332	131	36	252	155	76	2887
Inappl	20	104	184	3	2	0	8	0	6	0	0	214	245	786
Wdrn	1	1	0	0	0	0	0	2	0	0	1	35	4	44
TOTAL	213	650	680	248	172	99	166	334	137	36	253	404	325	3717

### 3.4 WITHDRAWN TESTS

The following 44 tests were withdrawn from ACVC Version 1.10 at the time of this validation:

E28005C	A39005G	B97102E	C97116A	BC3009B	CD2A62D
CD2A63A	CD2A63B	CD2A63C	CD2A63D	CD2A66A	CD2A66B
CD2A66C	CD2A66D	CD2A73A	CD2A73B	CD2A73C	CD2A73D
CD2A76A	CD2A76B	CD2A76C	CD2A76D	CD2A81G	CD2A83G
CD2A84M	CD2A84N	CD2B15C	CD2D11B	CD5007B	CD50110
ED7004B	ED7005C	ED7005D	ED7006C	ED7006D	CD7105A
CD7203B	CD7204B	CD7205C	CD7205D	CE2107I	CE3111C
CE3301A	CE3411B				

See Appendix D for the reason that each of these tests was withdrawn.

### 3.5 INAPPLICABLE TESTS

Some tests do not apply to all compilers because they make use of features that a compiler is not required by the Ada Standard to support. Others may depend on the result of another test that is either inapplicable or withdrawn. The applicability of a test to an implementation is considered each time a validation is attempted. A test that is inapplicable for one validation attempt is not necessarily inapplicable for a subsequent attempt. For this validation attempt, 786 tests were inapplicable for the reasons indicated:

- a. The following 285 tests are not applicable because they have floating-point type declarations requiring more digits than `SYSTEM.MAX_DIGITS`:

C24113F..Y (20 tests)	C35705F..Y (20 tests)
C35706F..Y (20 tests)	C35707F..Y (20 tests)
C35708F..Y (20 tests)	C35802F..Z (21 tests)

# TEST INFORMATION

C45241F..Y (20 tests)	C45321F..Y (20 tests)
C45421F..Y (20 tests)	C45521F..Z (21 tests)
C45524F..Z (21 tests)	C45621F..Z (21 tests)
C45641F..Y (20 tests)	C46012F..Z (21 tests)

- b. C35702A and B86001T are not applicable because this implementation supports no predefined type `SHORT_FLOAT`.
- c. The following 172 tests are not applicable because this implementation does not support 'SMALL clauses or 'SIZE length clauses for other than task types:

A39005B	A39005E	C87B62A	C87B62C
CD1009A..I (9)	CD1009L	CD10090..Q (3)	CD1C03A
CD1C03F	CD1C04A	CD1C04C	CD2A21A..E (5)
CD2A22A..J (10)	CD2A23A..E (5)	CD2A24A..J (10)	ED2A26A
CD2A31A..D (4)	CD2A32A..J (10)	CD2A41A..E (5)	CD2A42A..J (10)
CD2A51A..E (5)	CD2A52A..D (4)	CD2A52G..J (4)	CD2A53A..E (5)
CD2A54A..D (4)	CD2A54G..J (4)	ED2A56A	CD2A61A..L (12)
CD2A62A..C (3)	CD2A64A..D (4)	CD2A65A..D (4)	CD2A71A..D (4)
CD2A72A..D (4)	CD2A74A..D (4)	CD2A75A..D (4)	CD2A81A..F (6)
CD2A83A..C (3)	CD2A83E..F (2)	CD2A84B..I (8)	CD2A84K..L (2)
ED2A86A	CD2A87A	CD2D11A	CD2D13A

- d. The following 16 tests are not applicable because this implementation does not support a predefined type `SHORT_INTEGER`:

C45231B	C45304B	C45502B	C45503B	C45504B
C45504E	C45611B	C45613B	C45614B	C45631B
C45632B	B52004E	C55B07B	B55B09D	B86001V
CD7101E				

- e. C45231D, B86001X, and CD7101G are not applicable because this implementation does not support any predefined integer type with a name other than `INTEGER`, `LONG_INTEGER`, or `SHORT_INTEGER`.
- f. C45531M..P (4 tests) and C45532M..P (4 tests) are not applicable because the value of `SYSTEM.MAX_MANTISSA` is less than 48.
- g. D64005F and D64005G are not applicable because this implementation does not support nesting 10 levels of recursive procedure calls.
- h. C86001F is not applicable because, for this implementation, the package `TEXT_IO` is dependent upon package `SYSTEM`. This test recompiles package `SYSTEM`, making package `TEXT_IO`, and hence package `REPORT`, obsolete.
- i. B86001Y is not applicable because this implementation supports no predefined fixed-point type other than `DURATION`.
- j. B86001Z is not applicable because this implementation supports no predefined floating-point type with a name other than `FLOAT`, `LONG_FLOAT`, or `SHORT_FLOAT`.

# TEST INFORMATION

k. LA3004A, LA3004B, EA3004C, EA3004D, CA3004E, and CA3004F are not applicable because this implementation does not support pragma INLINE.

l. The following 14 tests are not applicable because this implementation does not support record representation clauses:

CD1009N	CD1009X..Z (3)	CD1C03H	CD1C04E
ED1D04A	CD4031A	CD4041A	CD4051A..D (4)
CD7204C			

m. CD2B15B is not applicable to this implementation because the space that was reserved for the collection exceeded the specified size.

n. The following 29 tests are not applicable because this implementation does not support address clauses for constants:

CD5011B	CD5011D	CD5011F	CD5011H	CD5011L
CD5011N	CD5011R	CD5012C	CD5012D	CD5012G
CD5012H	CD5012L	CD5013B	CD5013D	CD5013F
CD5013H	CD5013L	CD5013N	CD5013R	CD5014B
CD5014D	CD5014F	CD5014H	CD5014J	CD5014L
CD5014N	CD5014R	CD5014U	CD5014W	

o. The following 242 tests are inapplicable because sequential, text, and direct access files are not supported:

CE2102A..C (3 tests)	CE2102G..H (2 tests)
CE2102K	CE2102N..Y (12 tests)
CE2103C..D (2 tests)	CE2104A..D (4 tests)
CE2105A..B (2 tests)	CE2106A..B (2 tests)
CE2107A..H (8 tests)	CE2107L
CE2108A..B (2 tests)	CE2108C..H (6 tests)
CE2109A..C (3 tests)	CE2110A..D (4 tests)
CE2111A..I (9 tests)	CE2115A..B (2 tests)
CE2201A..C (3 tests)	CE2201F..N (9 tests)
CE2204A..D (4 tests)	CE2205A
CE2208B	CE2401A..C (3 tests)
CE2401E..F (2 tests)	CE2401H..L (5 tests)
CE2404A..B (2 tests)	CE2405B
CE2406A	CE2407A..B (2 tests)
CE2408A..B (2 tests)	CE2409A..B (2 tests)
CE2410A..B (2 tests)	CE2411A
CE3102A..B (2 tests)	EE3102C
CE3102F..H (3 tests)	CE3102J..K (2 tests)
CE3103A	CE3104A..C (3 tests)
CE3107B	CE3108A..B (2 tests)
CE3109A	CE3110A
CE3111A..B (2 tests)	CE3111D..E (2 tests)
CE3112A..D (4 tests)	CE3114A..B (2 tests)
CE3115A	EE3203A
CE3208A	EE3301B

## TEST INFORMATION

CE3302A	CE3305A	
CE3402A	EE3402B	
CE3402C..D (2 tests)	CE3403A..C (3 tests)	
CE3403E..F (2 tests)	CE3404B..D (3 tests)	
CE3405A	EE3405B	
CE3405C..D (2 tests)	CE3406A..D (4 tests)	
CE3407A..C (3 tests)	CE3408A..C (3 tests)	
CE3409A	CE3409C..E (3 tests)	
EE3409F	CE3410A	
CE3410C..E (3 tests)	EE3410F	
CE3411A	CE3411C	
CE3412A	EE3412C	
CE3413A	CE3413C	
CE3602A..D (4 tests)	CE3603A	
CE3604A..B (2 tests)	CE3605A..E (5 tests)	
CE3606A..B (2 tests)	CE3704A..F (6 tests)	
CE3704M..O (3 tests)	CE3706D	
CE3706F..G (2 tests)	CE3804A..P (16 tests)	
CE3805A..B (2 tests)	CE3806A..B (2 tests)	
CE3806D..E (2 tests)	CE3806G..H (2 tests)	
CE3905A..C (3 tests)	CE3905L	
CE3906A..C (3 tests)	CE3906E..F (2 tests)	
EE2201D..E (2 tests)	EE2401D	EE2401G

- p. The tests CE2103A, CE2103B, and CE3107A do not allow the implementation to raise `USE_ERROR` for external file `CREATE` and `OPEN` operations when these operations are not supported by the implementation. An unhandled `USE_ERROR` exception was raised by these tests.

### 3.6 TEST, PROCESSING, AND EVALUATION MODIFICATIONS

It is expected that some tests will require modifications of code, processing, or evaluation in order to compensate for legitimate implementation behavior. Modifications are made by the AVF in cases where legitimate implementation behavior prevents the successful completion of an (otherwise) applicable test. Examples of such modifications include: adding a length clause to alter the default size of a collection; splitting a Class B test into subtests so that all errors are detected; and confirming that messages produced by an executable test demonstrate conforming behavior that wasn't anticipated by the test (such as raising one exception instead of another).

Modifications were required for 8 tests.

## TEST INFORMATION

The following tests were split because syntax errors at one point resulted in the compiler not detecting other errors in the test:

B24009A      B44004D      B49003A      B49005A      B49009C      B59001E

Test AD7006A was modified because the Type SYSTEM.MEMORY\_SIZE needed to be explicitly converted to type INTEGER. The modification was made so that line 23 was changed to:

```
I := INTEGER (SYSTEM.MEMORY_SIZE - MYMSIZE + 1);
```

At the recommendation of the AV0, the expression "2\*\*T'MANTISSA - 1" on line 262 of test CC1223A was changed to "(2\*\* (T'MANTISSA-1)-1 + 2\*\* (T'MANTISSA-1))" since the previous expression causes an unexpected exception to be raised.

### 3.7 ADDITIONAL TESTING INFORMATION

#### 3.7.1 Prevalidation

Prior to validation, a set of test results for ACVC Version 1.10 produced by the TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3 compiler was submitted to the AVF by the applicant for review. Analysis of these results demonstrated that the compiler successfully passed all applicable tests, and the compiler exhibited the expected behavior on all inapplicable tests.

#### 3.7.2 Test Method

Testing of the TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3 compiler using ACVC Version 1.10 was conducted on-site by a validation team from the AVF. The configuration in which the testing was performed is described by the following designations of hardware and software components:

Host computer:	Data General MV/32 20000-2
Host operating system:	AOS/VS, Version 7.65
Target computer:	TLDsim MIL-STD-1750A Instruction Set Simulator
Target operating system:	TLDspk Single Program Kernel, Version 2.1.3
Compiler:	TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3

## TEST INFORMATION

A magnetic tape containing all tests except for withdrawn tests and tests requiring unsupported floating-point precisions was taken on-site by the validation team for processing. Tests that make use of implementation-specific values were customized before being written to the magnetic tape. Tests requiring modifications during the prevalidation testing were included in their modified form on the magnetic tape.

The contents of the magnetic tape were loaded directly onto the host computer.

After the test files were loaded to disk, the full set of tests was compiled and linked on the Data General MV/32 20000-2; then all executable images were transferred to the TLDsim MIL-STD-1750A Instruction Set Simulator and run. Results were printed from the host computer.

The compiler was tested using command scripts provided by TLD Systems, Ltd. and reviewed by the validation team. The compiler was tested using the following option settings:

No_Exception Info	Suppress generation of Debug string's in relocatable object code for unhandled exception
No_Phase	Suppress displaying of phase times during compilation

Tests were compiled, linked, and executed (as appropriate) using a single host and target computer. Test output, compilation listings, and job logs were captured on magnetic tape and archived at the AVF. The listings examined on-site by the validation team were also archived.

### 3.7.3 Test Site

Testing was conducted at Torrance CA and was completed on 13 February 1990.

## APPENDIX A

### DECLARATION OF CONFORMANCE

TLD Systems, Ltd. has submitted the following  
Declaration of Conformance concerning the TLD  
MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3  
compiler.

## DECLARATION OF CONFORMANCE

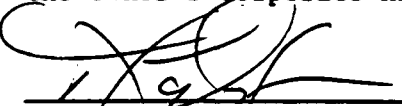
Compiler Implementor: TLD Systems, Ltd.  
Ada Validation Facility: ASD/SCOL, Wright-Patterson AFB, OH 45433-6503  
Ada Compiler Validation Capability (ACVC) Version: 1.10

### Base Configuration

Base Compiler Name: TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3  
Host Architecture ISA: Data General MV/32 20000-2  
OS&VER #: AOS/VS, Version 7.65  
Target Architecture ISA: TLDsim MIL-STD-1750A Instruction Set Simulator  
OS&VER #: TLDspk Single Program Kernel, Version 2.1.3

### Implementor's Declaration


I, the undersigned, representing TLD Systems, Ltd., have implemented no deliberate extensions to the Ada Language Standard ANSI/MIL-STD-1815A in the compiler listed in this declaration operating in the default mode. I declare that TLD Systems, Ltd. is the owner of record of the Ada language compiler listed above and, as such, is responsible for maintaining said compiler in conformance to ANSI/MIL-STD-1815A. All certificates and registrations for the Ada language compiler listed in this declaration shall be made only in the owner's corporate name.

  
\_\_\_\_\_  
TLD Systems, Ltd.  
Terry L. Dunbar, President

Date: 29 January 1990

### Owner's Declaration

I, the undersigned, representing TLD Systems, Ltd., take full responsibility for implementation and maintenance of the Ada compiler listed above, and agree to the public disclosure of the final Validation Summary Report. I further agree to continue to comply with the Ada trademark policy, as defined by the Ada Joint Program Office. I declare that all of the Ada language compilers listed, and their host/target performance are in compliance with the Ada Language Standard ANSI/MIL-STD-1815A.

  
\_\_\_\_\_  
TLD Systems Ltd.  
Terry L. Dunbar, President

Date: 29 January 1990



## APPENDIX B

### APPENDIX F OF THE Ada STANDARD

The only allowed implementation dependencies correspond to implementation-dependent pragmas, to certain machine-dependent conventions as mentioned in Chapter 13 of the Ada Standard, and to certain allowed restrictions on representation clauses. The implementation-dependent characteristics of the TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3 compiler, as described in this Appendix, are provided by TLD Systems, Ltd. Unless specifically noted otherwise, references in this Appendix are to compiler documentation and not to this report. Implementation-specific portions of the package STANDARD, which are not a part of Appendix F, are:

package STANDARD is

...

type INTEGER is range -32768 .. 32767;

type LONG\_INTEGER is range -2147483648 .. 2147483647;

type FLOAT is digits 6 range -1.0\*2.0\*\*127 .. 0.999999\*2.0\*\*127;

type LONG\_FLOAT is digits 9 range -1.0\*2.0\*\*127 .. 0.99999999\*2.0\*\*127;

type DURATION is delta 2.0\*\*(-14) range -86400.0 .. 86400.0;

...

end STANDARD;

The Ada language definition allows for certain machine\_dependencies in a controlled manner. No machine-dependent syntax or semantic extensions or restrictions are allowed. The only allowed implementation-dependencies correspond to implementation-dependent pragmas and attributes, certain machine-dependent conventions as mentioned in chapter 13, and certain allowed restrictions on representation clauses.

The full definition of the implementation-dependent characteristics of the TLD MV/MIL-STD-1750A Ada Compiler System is presented in this Appendix F.

#### Implementation-Dependent Pragmas

The TLD ACS supports the following implementation dependent pragmas.

**Pragma Collect** (type\_name, attribute);

This pragma tells the compiler to collect all objects of specified type\_name and subtypes of type\_name into unmapped control sections. An "unmapped control section" is allocated a physical memory location not covered by a page register. Unmapped control sections are accessed from a device by DMA or by IBM GVSC extended instructions.

**Pragma Control\_Section** (USECT, UNMAPPED, object\_name(, object\_name...));

This pragma specifies data objects that will be put into unmapped control sections. The first two parameters must be USECT and UNMAPPED and the remaining parameters are the names of Ada objects. An "unmapped control section" is allocated a physical memory location not covered by a page register. Unmapped control sections are accessed from a device by DMA or by IBM GVSC extended instructions.

**Pragma Export** (Language\_name, Ada\_entity\_name, (String));

This pragma is a complement to Pragma Interface and instructs the compiler to make the entity named available for reference by a foreign language module. The language name identifies the language in which the foreign module is coded. The only foreign language presently supported is Assembly. Ada and JOVIAL are permitted and presently mean the same as Assembly but the semantics of their use are subject to redefinition by future releases of the compiler. If the optional third parameter is present, the string provides the name by which the entity may be referenced by the foreign module. The contents of this string must conform to the conventions for the indicated foreign language and the linker being used. No check is made by the compiler to insure that these conventions are obeyed.

Only objects having static allocation and subprograms are supported by pragma Export. If the Ada entity named is a subprogram, this pragma must be placed

within the declarative region of the named subprogram. If the name is that of an object, the pragma must be placed within the same declarative region and following the object declaration. It is the responsibility of the programmer to insure that the subprogram and object are elaborated before the reference is made.

```
pragma If (Compile_Time_Expression);  
pragma Elself (Compile_Time_Expression);  
pragma Else;  
pragma Endif;
```

These source directives may be used to enclose conditionally compiled source to enhance program portability and configuration adaptation. These directives may occur at the place that language defined pragmas, statements, or declarations may occur. Source code following these pragmas will be compiled or ignored similar to the semantics of the corresponding Ada statements depending upon whether the `Compile_Time_Expression` is true or false, respectively. The primary difference between these pragmas and the corresponding Ada statements are that the pragmas may enclose declarations and other pragmas.

```
Pragma Interrupt_Kind (Entry_Name, Entry_Type(, Duration));
```

This pragma must appear in the task specification and must appear after the `Entry_Name` is declared. Allowed `Entry_Types` are Ordinary, Timed, and Conditional. The optional parameter `Duration` is applicable only to timed entries and is the time to wait for an accept.

For an Ordinary entry, if the accept is not ready, the task is queued.

For a Timed entry, if the accept is not ready, the program waits for the period of time specified by the `Duration`. If the accept does not become ready in that period, the interrupt is ignored.

For a Conditional entry, if the accept is not ready, the interrupt is ignored.

```
Pragma Monitor;
```

Pragma Monitor can eliminate tasking context overhead. The pragma identifies Ada tasks that obey certain restrictions (listed below), allowing efficient invocation by the compiler. With Pragma Monitor, a simple procedure call is used to invoke task entry.

The pragma only applies to tasks that have the following restrictions:

- o Monitor tasks must only be declared in library level non-generic packages.

- o Monitor tasks may contain data declarations only within the accept statement.
- o A monitor task consists of an infinite loop containing one select statement.
- o The "when condition" is not allowed in the select alternative of the select statement.
- o The only selective wait alternative allowed in the select statement is the accept alternative.
- o All executable statements of a monitor task must occur within an accept statement.
- o Only one accept statement is allowed for each entry declared in the task specification.

If a task body violates restrictions placed on monitor tasks, it is identified as erroneous and the compilation fails.

```
pragma No_Default_Initialization;
pragma No_Default_Initialization (typename, (,typename ...));
```

The LRM requires initialization of certain data structures even though no explicit initialization is coded. For example, the LRM requires access\_type objects to have an initial value of "NULL." The No\_Default\_Initialization pragma would prevent this default initialization.

In addition, initialization declared in a type statement is suppressed by this pragma.

The TLD implementation of packed records or records with representation clauses includes default initialization of filler bits, i.e., bits within the allocated size of a variant that are not associated with a record component for the variant. No\_Default\_Initialization prevents this default initialization.

No\_Default\_Initialization must be placed in the declaration region of the package, before any declarations that require elaboration code. The pragma remains in effect until the end of the compilation unit.

```
Pragma No_Elaboration;
```

Pragma No\_Elaboration is used to prevent the generation of elaboration code for the containing scope. The pragma must be placed in the declaration region of the affected scope before any declaration that would otherwise

produce elaboration code.

**Pragma No\_Elaboration** prevents otherwise unnecessary initialization of packages that are initialized by other non-Ada operations. Examples are ROM data and Real Time Kernel initialization. It is used to maintain the TLD Run Time Library (TLDrt1) and is not intended for general use.

#### Implementation-Dependent Attributes

None.

#### Representation Clause Restrictions

**Pragma Pack** is not supported.

Length clauses are not supported for 'SIZE except when applied to task types.

Length clauses are not supported for 'Storage\_Size when applied to access types.

Length clauses are supported for 'Storage\_Size when applied to a task type and denote the number of words of stack to be allocated to the task.

Length clauses are not supported for 'Small.

Enumeration representation clauses are supported for value ranges of Integer'First to Integer'Last.

Record representation clauses are supported to arrange record components within a record. Record components may not be specified to cross a word boundary unless they are arranged to encompass two or more whole words. A record component of type record that has itself been "rep" specificationed" may only be allocated at bit 0. Bits are numbered from left to right with bit 0 indicating the sign bit.

The alignment clause is not supported.

Address clauses are supported for variable objects and designate the virtual address of the object. The TLD Ada Compiler System treats the address specification as a means to access objects allocated by other than Ada means and accordingly does not treat the clause as a request to allocate the object at the indicated address.

Address clauses are not supported for constant objects, packages, tasks, or task entries.

### Implementation-Generated Names

The TLD Ada Compiler System defines no implementation dependent names for compiler generated components.

### Address Clause Expressions

Address expression values and type Address represent a location in logical memory (in the program's current address state). For objects, the address specifies a location within the 64K word logical operand space. The 'Address attribute applied to a subprogram represents a 16 bit word address within the logical instruction space.

### Unchecked Conversion Restrictions

None

### I/O Package Characteristics

The following implementation-defined types are declared in Text\_Io.

subtype Count is integer range 0 .. 511;

subtype Field is Integer range 0 .. 127;

### Package Standard

The implementation-defined types of package Standard are:

type Integer is range -32\_768 .. 32\_767;

type Long\_Integer is range -2\_147\_483\_648 .. 2\_147\_483\_647;

type Float is digits 6 range -1.0\*2.0\*\*127 .. 0.999999\*2.0\*\*127;

type Long\_Float is digits 9 range -1.0\*2.0\*\*127 .. 0.999999999\*2.0\*\*127;

type Duration is delta 2.0\*\*(-14) range -86\_400.0..86\_400.0;

## Other System Dependencies

### LRM Chapter 1.

None.

### LRM Chapter 2.

Maximum source line length -- 120 characters.

Source line terminator -- Determined by the Editor used.

Maximum name length -- 120 characters.

External representation of name characters.

Maximum String literal -- 120 characters.

### LRM Chapter 3.

LRM defined pragmas are recognized and processed as follows:

Controlled -- Has no effect.

Elaborate -- As described in the LRM.

Inline -- Not presently supported.

Interface -- Supported as a means of importing foreign language components into the Ada Program Library. May be applied either to a subprogram declaration as being specially implemented, -- read Interface as Import --, or to an object that has been declared elsewhere. Interface languages supported are System for producing a call obeying the standard calling conventions except that the BEX instruction is used to cause a software interrupt into the kernel supervisor mode; Assembly for calling assembly language routines; and Mil-Std-1750A for defining built in instruction procedures. An optional third parameter is used to define a name other than the name of the Ada subprogram for interfacing with the linker.

List -- As defined in the LRM.

Memory Size -- Has no effect.

Optimize -- Has no effect. Optimization controlled by compiler command option.

Pack -- Has no effect.

Page -- As defined in the LRM.

Priority -- As defined in the LRM. Priority may range from 0 to 16366. Default priority is 1.

Shared -- As defined in the LRM. May be applied to scalar objects only.

Storage Unit -- Has no effect.

Suppress -- As defined in the LRM for suppressing checks; all standard checks may be suppressed individually as well as "Exception\_Info" and "All\_Checks". Suppression of Exception\_Info eliminates data used to provide symbolic debug information in the event of an unhandled exception. The All\_Checks selection eliminates all checks with a single pragma. In addition to the pragma, the compiler permits control of check suppression by command line option without the necessity of source changes.

System Name -- Has no effect.

Number declarations are not assigned addresses and their names are not permitted as a prefix to the 'address attribute. (Clarification only).

Objects are allocated by the compiler to occupy one or more 16 bit 1750A words. Only in the presence record representation clauses are objects allocated to less than a word.

Except for access objects, uninitialized objects contain an undefined value. An attempt to reference the value of an uninitialized object is not detected.

The maximum number of enumeration literals of all types is limited only by available symbol table space.

The predefined integer types are:

Integer range -32\_768 .. 32\_767 and is implemented as a 1750A single precision fixed point data.

Long\_Integer range -2\_147\_483\_648 .. 2\_147\_483\_647 and implemented as 1750A double precision data.

Short\_Integer is not supported.

System.Min\_Int is -2\_147\_483\_648.

System.Max\_Int is 2\_147\_483\_647.

The predefined real types are:

Float digits 6.

Long\_Float digits 9.

Short\_Float is not presently supported.

System.Max\_Digits is presently 9 and is implemented as 1750A 48-bit floating point data.



Fixed point is implemented as 1750A single and double precision data as is appropriate for the range and delta.

On the 1750A, index constraints as well as other address values such as access types are limited to an unsigned range of 0 .. 65\_536 or a signed range of -32\_768 .. 32\_767.

The maximum array size is limited to the size of virtual memory -- 64K words.

The maximum String length is the same as for other arrays.

Access objects are implemented as an unsigned 16 bit 1750A integer. The access literal Null is implemented as one word of zero on the 1750A.

There is no limit on the number of dimensions of an array type. Array types are passed as parameters opposite unconstrained formal parameters using a 3 word dope vector illustrated below:

Word address of first element
Low bound value of first dimension
Upper bound value of first dimension

-----

Additional dimension bounds follow immediately for arrays with more than one dimension.

#### LRM Chapter 4.

Machine\_Overflows is True for the 1750A.

Pragma Controlled has no effect for the TLD VAX/1750A Compiler since garbage collection is never performed.

#### LRM Chapter 5.

The maximum number of statements in an Ada source program is undefined and limited only by Symbol Table space.

Case statements unless they are quite sparse, are allocated as indexed jump vectors and are, therefore, quite fast.

Loop statements with a for implementation scheme are implemented most efficiently on the 1750A if the range is in reverse and down to zero.

Data declared in block statements on the 1750A is elaborated as part of its containing scope.

#### LRM Chapter 6.

Arrays, records and task types are passed on the 1750A by reference.

Pragma Inline is not presently supported for subprograms.

#### LRM Chapter 7.

Package elaboration is performed dynamically permitting a warm restart without the necessity to reload the program.

#### LRM Chapter 8.

#### LRM Chapter 9.

Task objects are implemented as access types pointing to a Task Information Block (TIB).

Type Time in package Calendar is declared as a record containing two double precision integer values: the date in days and the real time clock.

Pragma Priority is supported with a value of 1 to 16366.

Pragma Shared is supported for scalar objects.

#### LRM Chapter 10.

Multiple Ada Program Libraries are supported with each library containing an optional ancestor library. The predefined packages are contained in the TLD standard library, ADA.LIB.

#### LRM Chapter 11.

Exceptions are implemented by the TLD Ada Compiler System to take advantage of the normal policy in embedded computer system design to reserve 50% of the duty cycle. By executing a small number of instructions in the prologue of a procedure or block containing an exception handler, a branch may be taken, at the occurrence of an exception, directly to a handler rather than performing the time consuming code of unwinding procedure calls and stack frames. The philosophy taken is that an exception signals an exceptional condition, perhaps a serious one involving recovery or reconfiguration, and that quick response in this situation is more important and worth the small throughput tradeoff in a real time environment.

#### LRM Chapter 12.

A single generic instance is generated for a generic body. Generic specifications and bodies need not be compiled together nor need a body be compiled prior to the compilation of an instantiation. Because of the single expansion, this implementation of generics tend to be more favorable on the 1750A because of the usual space savings achieved. To achieve this tradeoff, the instantiations must by nature be more general and are, therefore, somewhat less efficient timewise.

#### LRM Chapter 13.

Representation clause support and restrictions are defined above.

A comprehensive Machine\_Code package is provided and supported.

Unchecked\_Deallocation and Unchecked\_Conversion are supported.

The implementation dependent attributes are all supported except 'Storage\_Size for an access type.

#### LRM Chapter 14.

File I/O operations are not supported for the 1750A. Text\_Io and Low\_Level\_Io are supported.

# APPENDIX C TEST PARAMETERS

Certain tests in the ACVC make use of implementation-dependent values, such as the maximum length of an input line and invalid file names. A test that makes use of such values is identified by the extension .TST in its file name. Actual values to be substituted are represented by names that begin with a dollar sign. A value must be substituted for each of these names before the test is run. The values used for this validation are given below.

Name and Meaning	Value
\$ACC SIZE An integer literal whose value is the number of bits sufficient to hold any value of an access type.	16
\$BIG_ID1 An identifier the size of the maximum input line length which is identical to \$BIG_ID2 except for the last character.	(1..119 => 'A', 120 => '1')
\$BIG_ID2 An identifier the size of the maximum input line length which is identical to \$BIG_ID1 except for the last character.	(1..119 => 'A', 120 => '2')
\$BIG_ID3 An identifier the size of the maximum input line length which is identical to \$BIG_ID4 except for a character near the middle.	(1..80 => 'A', 81 => '3', 82..120 => 'A')

## TEST PARAMETERS

Name and Meaning	Value
<b>\$BIG_ID4</b> An identifier the size of the maximum input line length which is identical to \$BIG_ID3 except for a character near the middle.	(1..80 => 'A', 81 => '4', 82..120 => 'A')
<b>\$BIG_INT_LIT</b> An integer literal of value 298 with enough leading zeroes so that it is the size of the maximum line length.	(1..117 => '0', 118..120 => "298")
<b>\$BIG_REAL_LIT</b> A universal real literal of value 690.0 with enough leading zeroes to be the size of the maximum line length.	(1..115 => '0', 116..120 => "690.0")
<b>\$BIG_STRING1</b> A string literal which when catenated with \$BIG_STRING2 yields the image of \$BIG_ID1.	(1 => '"', 2..61 => 'A', 62 => '"')
<b>\$BIG_STRING2</b> A string literal which when catenated to the end of \$BIG_STRING1 yields the image of \$BIG_ID1.	(1 => '"', 2..60 => 'A', 61 => '1', 62 => '"')
<b>\$BLANKS</b> A sequence of blanks twenty characters less than the size of the maximum line length.	(1..100 => ' ')
<b>\$COUNT_LAST</b> A universal integer literal whose value is TEXT_IO.COUNT'LAST.	511
<b>\$DEFAULT_MEM_SIZE</b> An integer literal whose value is SYSTEM.MEMORY_SIZE.	65536
<b>\$DEFAULT_STOR_UNIT</b> An integer literal whose value is SYSTEM.STORAGE_UNIT.	16

# TEST PARAMETERS

Name and Meaning	Value
\$DEFAULT_SYS_NAME The value of the constant SYSTEM.SYSTEM_NAME.	AF1750
\$DELTA_DOC A real literal whose value is SYSTEM.FINE_DELTA.	2.0**-31
\$FIELD_LAST A universal integer literal whose value is TEXT_IO.FIELD'LAST.	127
\$FIXED_NAME The name of a predefined fixed-point type other than DURATION.	NO_SUCH_TYPE
\$FLOAT_NAME The name of a predefined floating-point type other than FLOAT, SHORT_FLOAT, or LONG_FLOAT.	NO_SUCH_TYPE
\$GREATER_THAN_DURATION A universal real literal that lies between DURATION'BASE'LAST and DURATION'LAST or any value in the range of DURATION.	90000.0
\$GREATER_THAN_DURATION_BASE_LAST A universal real literal that is greater than DURATION'BASE'LAST.	131073.0
\$HIGH_PRIORITY An integer literal whose value is the upper bound of the range for the subtype SYSTEM.PRIORITY.	16#3FEE#
\$ILLEGAL_EXTERNAL_FILE_NAME1 An external file name which contains invalid characters.	"BADCHAR@.!"
\$ILLEGAL_EXTERNAL_FILE_NAME2 An external file name which is too long.	"THISFILENAMEWOULDBEPERFECTLYLEGALIF"
\$INTEGER_FIRST A universal integer literal whose value is INTEGER'FIRST.	-32768

# TEST PARAMETERS

Name and Meaning	Value
\$INTEGER LAST A universal integer literal whose value is INTEGER'LAST.	32767
\$INTEGER LAST PLUS 1 A universal integer literal whose value is INTEGER'LAST + 1.	32768
\$LESS THAN DURATION A universal real literal that lies between DURATION'BASE'FIRST and DURATION'FIRST or any value in the range of DURATION.	-90000.0
\$LESS THAN DURATION BASE FIRST A universal real literal that is less than DURATION'BASE'FIRST.	-131073.0
\$LOW PRIORITY An integer literal whose value is the lower bound of the range for the subtype SYSTEM.PRIORITY.	1
\$MANTISSA DOC An integer literal whose value is SYSTEM.MAX_MANTISSA.	31
\$MAX DIGITS Maximum digits supported for floating-point types.	9
\$MAX IN LEN Maximum input line length permitted by the implementation.	120
\$MAX INT A universal integer literal whose value is SYSTEM.MAX_INT.	2_147_483_647
\$MAX INT PLUS 1 A universal integer literal whose value is SYSTEM.MAX_INT+1.	2_147_483_648
\$MAX LEN INT BASED LITERAL A universal integer based literal whose value is 2#11# with enough leading zeroes in the mantissa to be \$MAX_IN_LEN long.	(1..2 => "2:", 3..117 => '0', 118..120 => "11:")

# TEST PARAMETERS

Name and Meaning	Value
<p><b>\$MAX_LEN_REAL_BASED_LITERAL</b>            A universal real based literal whose value is 16:F.E: with enough leading zeroes in the mantissa to be \$MAX_IN_LEN long.</p>	(1..3 => "16:", 4..116 => '0', 117..120 => "F.E:")
<p><b>\$MAX_STRING_LITERAL</b>            A string literal of size \$MAX_IN_LEN, including the quote characters.</p>	(1 => '"', 2..119 => 'A', 120 => '"')
<p><b>\$MIN_INT</b>            A universal integer literal whose value is SYSTEM.MIN_INT.</p>	-2_147_483_648
<p><b>\$MIN_TASK_SIZE</b>            An integer literal whose value is the number of bits required to hold a task object which has no entries, no declarations, and "NULL;" as the only statement in its body.</p>	64
<p><b>\$NAME</b>            A name of a predefined numeric type other than FLOAT, INTEGER, SHORT_FLOAT, SHORT_INTEGER, LONG_FLOAT, or LONG_INTEGER.</p>	AF1750
<p><b>\$NAME_LIST</b>            A list of enumeration literals in the type SYSTEM.NAME, separated by commas.</p>	AF1750
<p><b>\$NEG_BASED_INT</b>            A based integer literal whose highest order nonzero bit falls in the sign bit position of the representation for SYSTEM.MAX_INT.</p>	16#FFFFFFFFE
<p><b>\$NEW_MEM_SIZE</b>            An integer literal whose value is a permitted argument for pragma MEMORY_SIZE, other than \$DEFAULT_MEM_SIZE. If there is no other value, then use \$DEFAULT_MEM_SIZE.</p>	65536



## TEST PARAMETERS

<u>Name and Meaning</u>	<u>Value</u>
<b>\$NEW STOR UNIT</b> An integer literal whose value is a permitted argument for pragma STORAGE UNIT, other than \$DEFAULT STOR UNIT. If there is no other permitted value, then use value of SYSTEM.STORAGE_UNIT.	16
<b>\$NEW SYS NAME</b> A value of the type SYSTEM.NAME, other than \$DEFAULT SYS NAME. If there is only one value of that type, then use that value.	AF1750
<b>\$TASK SIZE</b> An integer literal whose value is the number of bits required to hold a task object which has a single entry with one 'IN OUT' parameter.	1024
<b>\$TICK</b> A real literal whose value is SYSTEM.TICK.	1.0/10000.0

APPENDIX D  
WITHDRAWN TESTS

Some tests are withdrawn from the ACVC because they do not conform to the Ada Standard. The following 44 tests had been withdrawn at the time of validation testing for the reasons indicated. A reference of the form AI-ddddd is to an Ada Commentary.

- a. E28005C: This test expects that the string "-- TOP OF PAGE. --63" of line 204 will appear at the top of the listing page due to a pragma PAGE in line 203; but line 203 contains text that follows the pragma, and it is this text that must appear at the top of the page.
- b. A39005G: This test unreasonably expects a component clause to pack an array component into a minimum size (line 30).
- c. B97102E: This test contains an unintended illegality: a select statement contains a null statement at the place of a selective wait alternative (line 31).
- d. C97116A: This test contains race conditions, and it assumes that guards are evaluated indivisibly. A conforming implementation may use interleaved execution in such a way that the evaluation of the guards at lines 50 & 54 and the execution of task CHANGING OF THE GUARD results in a call to REPORT.FAILED at one of lines 52 or 56.
- e. BC3009B: This test wrongly expects that circular instantiations will be detected in several compilation units even though none of the units is illegal with respect to the units it depends on; by AI-00256, the illegality need not be detected until execution is attempted (line 95).
- f. CD2A62D: This test wrongly requires that an array object's size be no greater than 10 although its subtype's size was specified to be 40 (line 137).

## WITHDRAWN TESTS

- g. CD2A63A..D, CD2A66A..D, CD2A73A..D, and CD2A76A..D (16 tests): These tests wrongly attempt to check the size of objects of a derived type (for which a 'SIZE length clause is given) by passing them to a derived subprogram (which implicitly converts them to the parent type (Ada standard 3.4:14)). Additionally, they use the 'SIZE length clause and attribute, whose interpretation is considered problematic by the WG9 ARG.
- h. CD2A81G, CD2A83G, CD2A84M..N, and CD50110 (5 tests): These tests assume that dependent tasks will terminate while the main program executes a loop that simply tests for task termination; this is not the case, and the main program may loop indefinitely (lines 74, 85, 86, 96, and 58, respectively).
- i. CD2B15C and CD7205C: These tests expect that a 'STORAGE\_SIZE length clause provides precise control over the number of designated objects in a collection; the Ada standard 13.2:15 allows that such control must not be expected.
- j. CD2D11B: This test gives a SMALL representation clause for a derived fixed-point type (at line 30) that defines a set of model numbers that are not necessarily represented in the parent type; by Commentary AI-00099, all model numbers of a derived fixed-point type must be representable values of the parent type.
- k. CD5007B: This test wrongly expects an implicitly declared subprogram to be at the address that is specified for an unrelated subprogram (line 303).
- l. ED7004B, ED7005C..D, and ED7006C..D (5 tests): These tests check various aspects of the use of the three SYSTEM pragmas; the AVO withdraws these tests as being inappropriate for validation.
- m. CD7105A: This test requires that successive calls to CALENDAR.CLOCK change by at least SYSTEM.TICK; however, by Commentary AI-00201, it is only the expected frequency of change that must be at least SYSTEM.TICK--particular instances of change may be less (line 29).
- n. CD7203B and CD7204B: These tests use the 'SIZE length clause and attribute, whose interpretation is considered problematic by the WG9 ARG.
- o. CD7205D: This test checks an invalid test objective: it treats the specification of storage to be reserved for a task's activation as though it were like the specification of storage for a collection.

## WITHDRAWN TESTS

- p. CE2107I: This test requires that objects of two similar scalar types be distinguished when read from a file--DATA\_ERROR is expected to be raised by an attempt to read one object as of the other type. However, it is not clear exactly how the Ada standard 14.2.4:4 is to be interpreted; thus, this test objective is not considered valid (line 90).
- q. CE3111C: This test requires certain behavior, when two files are associated with the same external file, that is not required by the Ada standard.
- r. CE3301A: This test contains several calls to END OF LINE and END OF PAGE that have no parameter: these calls were intended to specify a file, not to refer to STANDARD\_INPUT (lines 103, 107, 118, 132, and 136).
- s. CE3411B: This test requires that a text file's column number be set to COUNT'LAST in order to check that LAYOUT\_ERROR is raised by a subsequent PUT operation. But the former operation will generally raise an exception due to a lack of available disk space, and the test would thus encumber validation testing.

## APPENDIX E

### COMPILER OPTIONS AS SUPPLIED BY TLD SYSTEMS, LTD.

Compiler: TLD MV/MIL-STD-1750A Ada Compiler System, Version 2.1.3

ACVC Version: 1.10

TLD Ada Compiler System  
ADA COMPILER REFERENCE DOCUMENT

In all of the above examples, the input file test.ada is compiled generating a relocatable object file named test.obj, a listing file named test.lst containing a summary of the option switches, a source image and generated assembly listing and a cross reference listing. The Ada source code is interspersed with the generated assembly code in the listing file. No constraint checking code is generated. All address computations are performed in 1750A single precision fixed point arithmetic. A system cross reference file, test.srf is also generated.

### 3.2 Compiler Recognized Names

### 3.3 Compiler Option Switches

Compiler option switches provide control over various processing and output features of the compiler. These features include several varieties of listing output, the level and kinds of optimizations desired, the choice of target computer, and the operation of the compiler in a syntax checking mode only.

Keywords are used for selecting various compiler options. The complement keyword, if it exists, is used to disable a compiler option and is formed by prefixing the switch keyword with "no\_".

Switches may be abbreviated to the number of characters required to uniquely identify the switch. For example, the switch "elaborator" (explained in the list, below) may be uniquely identified by the abbreviation "el." Of course, the entire name may be used. If an option is not specified by the user, a default setting is assumed. All specified compiler options apply to a single invocation of the compiler.

The default setting of a switch and its meaning are defined in the table below. The meaning of the complement form can be derived by complementing the meaning of the switch. For some switches, the complement meaning is not obvious; these complement switch keywords are listed separately.

In the description of the switches, the target dependent name <target> is used. The value of this symbol is determined by the value of the target switch.

Compiler generated file specifications generally conform to host conventions. For example:

The generated file name is the source filename appended with the default file suffix. If the user specifies an output file name, no default suffix is provided.

TLD Ada Compiler System  
ADA COMPILER REFERENCE DOCUMENT

Switch Name	Meaning

```
16baddr
32baddr -- default
```

The 32BADDR option causes address computations to be performed using 1750A double precision fixed point data words. If 16BADDR is selected, address computations will be performed using single precision fixed point data words ignoring the possibility of a 1750A Fixed Point Overflow Interrupt due to computation of an address greater than 7FFF hex. Applicable to 1750A target only.

```
checks -- default
checks(-check_identifier)
checks(-check_identifier(...))
no_checks
no_checks(-check_identifier)
no_checks(-check_identifier(...))
```

#### The checks

switch without check\_identifiers enables all run time checks. If one or more check\_identifiers are specified, the specified run time checks are enabled; the status of run time checks associated with unmentioned check\_identifiers is unchanged.

The no\_checks switch omits all run time checks. If one or more check\_identifiers are specified, the specified run time checks are omitted; the status of run time checks associated with unmentioned check\_identifiers is unchanged. With one exception, no\_checks pragma Suppress(all\_checks) in the source code. The exception is associated with the TLD defined check\_identifier exception\_info.

Check\_identifiers are listed below and are described in the LRM, Section 11.7 except exception\_info.

access_check	discriminant_check	division_check
elaboration_check	exception_info	index_check
length_check	overflow_check	range_check
storage_check		

TLD Ada Compiler System  
ADA COMPILER REFERENCE DOCUMENT

The TLD defined `check_identifier exception_info` is explained below.

TLDada generates a string in the relocatable object code that is the full path name of the file being compiled. TLDada also generates extra instructions in the relocatable code that are used by the Run Time System to inform the programmer where an unhandled exception is raised. The `no_checks-exception_info` switch will suppress both the string and extra instructions, whereas the pragma will only suppress the extra instructions.

`codegen -- default`  
`no_codegen`

The `no_codegen` switch causes the compiler to check syntax and update the Ada Program Library, but no code is generated.

`cpl-n`  
`cpl-110 -- default`

The `cpl` switch specifies the number of characters per line in the listing file. The `cpl` value can range from 80 to 132.

`crossref`  
`no_crossref -- default`

The `crossref` switch generates a cross-reference listing which includes referenced names only. The cross-reference listing is included in the listing file; therefore the `list` switch must be selected or `crossref` has no effect.

`cseg -- default`  
`no_cseg`

The `cseg` switch requests that constants be allocated in a control section of their own (1750A target only).

`debug -- default`  
`no_debug`

The `debug` switch selects the production of symbolic debug tables in the relocatable object file that permit access to Ada source program names, attributes, and source line numbers at run time.

Alternate abbreviation: `dbg`, `no_dbg`



# TLD Ada Compiler System ADA COMPILER REFERENCE DOCUMENT

delassign -- default  
no\_delassign

The delassign switch optimizes code by deleting redundant assignments. Note: Use of this switch can cause erroneous source programs to execute with unexpected results if references to access objects are made without regard to the interference semantics of Ada.

elaborator

The elaborator switch informs TLDada that the specified source-file-spec is the name of the Ada Program Library unit that is to be used as the main subprogram.

errlevel=n  
errlevel-3 -- default

The errlevel switch assigns a minimum error level value which will terminate compilation at the completion of the compiler phase encountering an error equal to or greater than the indicated level. The value can range from 0 to 3.

gopt -- default  
gopt( optswitch)  
gopt( optswitch(...))  
no\_gopt -- temporarily disabled

The gopt switch cannot be disabled in the currently released Ada Compiler. The gopt switch enables global optimization and selects which optimizations are to be performed by the global optimizer. Section 3.8 of the Ada Compiler Reference Manual provides further information on optimization. Selection of the gopt switch enables the following default optswitch options as indicated unless overridden by an explicit optswitch selection.

<u>Optswitch Name</u>	<u>Meaning</u>
-----------------------	----------------

cse -- default	
no_cse	

Common subexpression elimination.

fold -- default	
no_fold	

Folding of constants, scalars, and expressions.

adel -- default	
no_adei	

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Dead assignment deletion.	?
hoist -- default	?
no_hoist	?
Code hoisting.	?
icm -- default	?
no_icm	?
Invariant code motion out of loops.	?
stred -- default	?
no_stred	?
Strength reduction.	?
trep -- default	?
no_trep	?
Test replacement.	?
rgal -- default	?
no_rgal	?
Register allocation.	?
extc	?
no_extc -- default	?
External calls may exit with abort.	?
safe -- default	?
no_safe	?
Code hoisting and invariant code motion are performed only if no new computations are executed.	?
indent-n	?
indent-3 -- default	?
no_indent	?
The indent switch produces a formatted (indented) source listing. This switch assigns a value to the number of columns used in indentation; the value n can range from 0 to 15.	?
info -- default	?
no_info	?
The info switch outputs all diagnostic messages regardless of level. The no_info switch suppresses the output of information-level diagnostic messages.	?

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intsl  
no\_intsl -- default

The intsl switch intersperses lines of source code with the assembly code it generates in the macro listing. This switch is valid only if the list, source and macro switches are selected.

library Ada-program-library-file-spec  
library <target>.lib -- default

The library switch specifies the file to be used for Ada Program Library. The default value of <target> in the Ada Program Library file spec is derived from the target switch.

list(-listing-file-spec)  
no\_list -- default

The LIST switch generates a listing file. The default file suffix is lis. The listing-file-spec can be optionally specified. The listing will be directed to the user's terminal if the listing-file-spec is /tty.

listcopy  
no\_listcopy -- default

The listcopy switch lists the source lines of files included via !copy directives.  
Alternate abbreviations: lc, no\_lc

log  
no\_log -- default

The log switch causes the Compiler to write to stdout the source file spec of the file being compiled.

lpp-n  
lpp=60 -- default

The lpp switch assigns a value to the number of lines per page for listing. The value can range from 10 to 99.  
ADE Related Switch: /lpp

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**macro**  
**no\_macro -- default**

The macro switch produces an assembly like object code listing appended to the source listing file. The list switch must be enabled or this switch has no effect.  
ADE Related Switch: /ASSEMBLY

**maint**  
**no\_maint -- default**

The maint switch is used only for compiler maintenance and debugging.

**makelib(-parent-APL-spec)**  
**no\_makelib-default\_RTS\_spec -- default**

The makelib switch creates a new Ada Program Library (APL) file. This switch should be used with caution because it creates a new APL file in the default directory even if another APL file of the same name existed.

The new APL file is created in the current working directory with the name <target>.lib unless the library switch is used.

If makelib is used without a parent, a new library is created with the default RTS specification. This specification is derived from the name tld\_lib\_<target>. See the target dependent compiler sections for further explanations of this name.

**maxerrors=n**  
**maxerrors=500 -- default**

The maxerrors switch assigns a value limit to the number of errors forcing job termination. Once this value is exceeded, the compilation is terminated. Information-level diagnostic messages are not included in the count of errors forcing termination. The specified value's range is from 0 to 500.

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model=model  
model=standard -- default  
1750A target

TLDada produces code for any implementation that conforms to MIL-STD-1750A. The model switch informs TLDada that a special model of the MIL-STD-1750A is the target computer. MODEL also is used to inform the compiler of 1750A implementations with special Built-In-Functions (BIFs). Models and the special features that characterize them are listed below.

mdc281

This switch allows the compiler to make use of the standard mdc281 BIF that produces a 64-bit integer multiply result. In addition, the mdc281 chip set has a known bug associated with FNEG and FABS in a boundary condition. Use of this switch results in generated code that avoids the problem, although the generated code is less efficient.

standard

All other implementations of MIL-STD-1750A are supported by the default value of the model switch.

object( object-file-spec)  
object -- default  
no\_object

The object switch produces a relocatable object file. The default file suffix is ".obj".

opt -- default  
no\_opt

The opt switch enables regional optimization on the compiled code.

parm  
no\_parm -- default

The parm switch causes all option switches governing the compilation, including the defaulted option switches, to be included in the listing file. The list option must also be selected or parm will have no effect. User specified switches are preceded in the listing file by a leading asterisk (\*).

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pcross  
no\_pcross -- default

The pcross switch selects a procedure call cross reference listing.

phase -- default  
no\_phase

The no\_phase switch suppresses displaying phase times during compilation.

reformat( reformat-file-spec)  
no\_reformat -- default

The reformat switch causes TLDada to reformat the source listing in the listing file and, if a reformat-file-spec is present, to generate a reformatted source file. The default suffix of the new source file is ".rfm."

skip ((letter...))  
no\_skip -- default

The skip switch permits the selective skipping of source code enclosed within !begin-!end directives. This option functions as if a !skip directive for each of the corresponding letter(s) had occurred at the beginning of the source program and if no letter is specified, exactly as if a !skip directive without any letter had occurred as the start of the source program, i.e., all !begin-!end enclosed source will be skipped. This option permits conditional compilation without changing the source file.

source -- default  
no\_source

The source switch causes the input source program to be included in the listing file. Diagnostic messages, unless otherwise suppressed, are always included in the listing file.

sti (-sti-file-spec)  
no\_sti -- default

The sti switch generates a software tools interface file. The sti-file-spec can be completely or partially specified. If only the sti file name is specified, the default sti file type, ".sti", is used to form the sti-file-spec. If only the file type is specified, the file name of the input-file-spec is used to form the sti-file-spec. If no sti-file-spec is specified, the sti file name is formed from the file name of the input-file-spec and the default sti file type, ".sti".

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`syntax_only`  
`no_syntax_only -- default`

The `syntax_only` switch performs syntax checking on the source program; no object file is produced and the macro switch is ignored. The Ada Program Library is not updated.

`sysref( srf-file-spec)`  
`no_sysref -- default`

The `sysref` switch generates an external name cross-reference file. This file consists of all external names referenced in the source program with the modules which refer to that external name. The default file suffix is SRF.

`table_picture`  
`no_table_picture -- default`

This switch selects a listing containing a graphical representation of the layout of table-items within table entries declared in the program.  
Alternate abbreviation: `tpic`.

`target 1750A -- default`  
`target HAWK`  
`target 68020`  
`target HP300`  
`target=MV`

The `target` switch selects the target computer for which code is to be generated for this compilation. "1750A" selects the MIL-STD-1750A Instruction Set Architecture, Notice A. "HAWK" selects the RoIm HAWK architecture running under either AOS/VS or ARTS/32. "68020" selects the Motorola 68020 architecture. "MV" selects the Eclipse MV architecture operating under AOS/VS. "HP300" selects the HP 9000 Series 300 Series architecture operating under HPUX. The 1750A is the only target currently released.